



Fantasy Nail Art Rules, Judges Instruction & Criteria

Rules

1. Fantasy Nail Art is considered a submitted art competition because the artwork is prepared prior to the competition and then presented on a model at the time of the event.
2. The model must be complete with the costume, make-up and nails on. The model should be completely finished and ready for judging when arrived.
3. It is not necessary for the competitor to be present during the actual judging. Competitors that are competing in other competitions during the time of judging may choose to present their model and then leave them for judging so that they can still compete in the hands on competition taking place at the same time.
4. Only the model and competitor are allowed on the competition floor for judging.
5. Competitors may use all types of products used in the nail industry.
6. Artwork must be on every finger.
7. The tips do not need to be glued onto the models nails. Clips are allowed to help support the artwork on the model to prevent the need of glue.
8. Competitors may use items to help create the 3D figures. Wire, netting, balloons or anything that helps to build out the artwork except molding clays.
9. Three dimensional, pre-cast embellishments, feathers, decals, gems, accessories, ornaments or any form of fantasy is allowed. That includes LED lights or electrical parts. Anything to add to the artwork.
10. The artwork should be 3D artwork displayed on every nail.
11. There is no limitations as to how large the artwork can be.
12. Keep in mind the costume is a large part of this competition. It should represent the theme of the artwork.
13. The artwork should have all types of artistry of all styles and creativity.
14. There should be a strong theme presented in the artwork
15. Total possible point is 140.





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16. The maximum score given for each of the 12 criteria judged for this competition are:
- Level of difficulty 20pts
 - Composition 10pts
 - Balance 10pts
 - Color Theory 10pts
 - Continuity of theme 10pts
 - Graphic Quality 10pts
 - Clarity of Design 10pts
 - Originality 10pts
 - Workmanship 10pts
 - Creativity 10pts
 - 3-D Presentation 20pts
 - Costume 10pts





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Costume

- How well is the costume presented
- It should portray the theme well.
- This criteria is scored based on your opinion on how well the costume was put together and how well it represents the theme.

Level of Difficulty

- The complexity of the design is evaluated on it's degree of expertise.
- Is the art executed without any elaboration (simple) or is there more difficulty and expertise put into the making of the design.

Composition

- How the artwork is **proportioned**
- The design should have **movement** from each nail so that the eye is drawn from nail to nail.
- The nails represent the artwork individually while also representing the artwork in its entirety
- Different dimension within the artwork depending the placement of each piece as the completed scene.

Balance

- The design should not be too busy or too sparse.
- The art should look evenly balanced on each nail and from nail to nail.
- There should not be large portions on the surface of the nail left without design.
- The combination of artistic elements add a feeling of equilibrium or stability to the artwork

Color theory

Use of Color or chromatic analysis

- How the color theory has been applied.
- **Emphasis** helps to see the definition of artwork
- The **hues** of colors chosen should complement the design and flow throughout or graduate through all nails/object.
- **Value** has been applied, use of dark and light.



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Continuity of Theme

- The theme should be carried through the design in some manner on each nail.
- The design should compliment and have continuance from nail to nail while representing
- the theme.

Graphic Quality

- The **texture** of the design is done perfectly to represent the style chosen.
- Use of art mediums must be used to create **emphasis** and **texture**.
- If there is **line** or details in the artwork, the **space** and **shape** must be well defined

Clarity of Design

- The design must be apparent and identifiable?
- Is there **intensity** that enhances the clarity on each nail?
- All of the artistic representation must be presented in a manner that is identifiable.

Originality

- The theme or design should be something you have not seen before or an original interpretation of artwork that is commonly seen.

Workmanship

- The ability to represent all of the artistic elements properly, with a clean appearance.
- There should not be any visible imperfections in the construction of the artwork. For example; there should not be any visible imperfections in the construction of the artwork. For example; fingerprints into the paint, glue resin on embellishments. Excessive amount of gel. Dust that was not properly removed are all considered poor workmanship

Creativity

- Creative use of art mediums.
- There should be a creative collaboration of art mediums that are used.
- It should be a creative interpretation of design

3-D Presentation

- There should be artistic **form** present on each nail
- The 3D **form** should be presented with clean application
- The 3D **form** should be created with unique style and **shape**
- The **form** should have **texture**